Removing Credit Card Fee from Tips

Gearwheel Menu > General Settings > Scroll to Payroll Settings

Enter% > Press Save Payroll Options

NOTE: Existing Tip Bundles won't be affected. Only future bundles.

Default Payroll Settings	1
, 0	Updated Mar 2
Currency Symbol Currency Fo	
	Current Pay Period started Mar 31, 2022 Starting Day of Month
Salary Work Week FLSA Payroll Period	AM to PM dividing time Overtime Across Payroll Groups 24 Hour Rolling Overtime Week Overtime Starts after Schedules and Shift Prep Report)
Day Overtime w/o Health Benefits starts after 0 hours and if wage < \$0.00	Day Overtime with Health Benefits starts after Day Double Overtime Starts after Consecutive Day Overtime Starts after 0 hours 0 hours 0 and if wage < \$0.00
Meal Deductions For Shifts > 1.0 hours Limit to Shifts which Begin After 5pm Max Credits per Day 1	Partial Shift Worked Pay Split Shift Minimum Hours Effective Wage Supplemental Pay Span Split Shift Minimum Wage Start Date Jan 1, 2020 0 hours Image: Constraint of the start of the
Prompt for 80/20 Tipped Wage Compliance	AM PM Flip Roles Dividing Time Work Spread Penalty Max Hours \$0.00 Call-In Pay (set minimum punch length and rate) Call-In Pay Min Hours Call-In Pay Min Hours Call-In Pay Wage \$0
Tip Credit Card Processing Fee Removed	Include Tips in Payroll CC Fee only on Original Tips CC Fee on Service Fees Lengthen all Punches by Separate Training / Admin hours in Payroll 0 mins