## Goal Wage Overview

Last Modified on 07/12/2024 9:53 am MDT

Teamwork offers the ability to setup Goal wages for employees. If an employee's combined wages and tips for a given role do not achieve the goal, then supplemental pay is calculated to augment wages to the intended goal.

The supplement can be set to calculate by day, or by a span of time such as the pay period.

None	O Day
Week	Pay Period

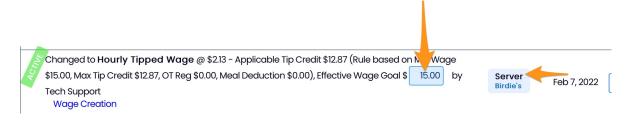
Example of Calculate by Day vs Calculate by Week

Calculate By Day (\$10	Hours	Wage	Goal Wage	Tips	Owed
Monday	1	5.00	15.00	20.00	-
Tuesday	1	5.00	15.00	-	10.00
Calculate By Week (N	lo supplemental p	ay is owed	, because Mon	day's tips ar	e suffient to o
Calculate By Week (N	lo supplemental p Hours	ay is owed Wage	, because Mon Goal Wage	day's tips ar Tips	e suffient to o Owed
Calculate By Week (N					
	Hours	Wage	Goal Wage	Tips	

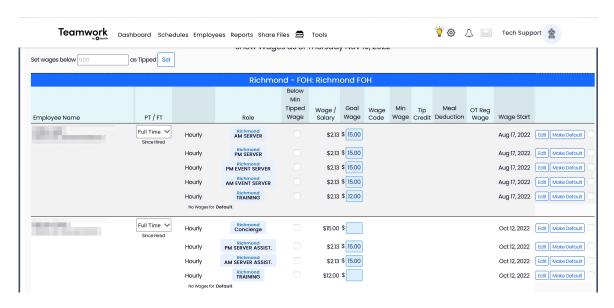
Note on the option to "Include OT" option shown above

If the Goal wage were \$15 as shown above, and the employee is in overtime, does the goal wage remain \$15? Or does the business which to make the goal wage the Overtime Rate of \$22.50? If so, then the "Include OT" setting should be checked.

Goal wages can be entered, specific to each role / wage an employee works.



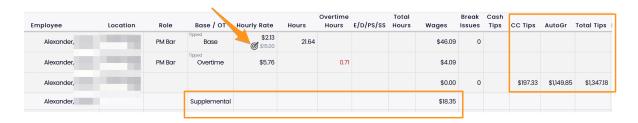
Goal wages can also be viewed en-masse, and edited, by running the wage report from **Gearwheel Menu** > **Wage Settings:** 



Summary reporting allows administrators to observe the goal and supplement by day or period.



The payroll output contains the regular wage, the target wage, tips, and supplement pay.



**IMPORTANT Payroll Note:** An earnings code must be established in the payroll processor, such as "Supplemental Pay", so that the supplemental pay has a landing spot in payroll.

email support@dolcesoftware.com for assistance with setup